LOCUS

35 PTS

M	T	SV	W	LD	OC
6"	4	5+	3	7+	1

4+

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Locus blades	Melee	5	2+	5	-2	2

AUFSTELLUNG

1x Locus (32mm)

Equipped with: Locus blades

ABILITIES

CORE - Leader

Bodyguard
While this model is leading a unit, other Character models attached to that unit have the Feel No Pain 4+ ability

Sudden Assault
While this model is leading a unit, models in that unit have the Fights First ability.

Leader
This model can be attached to the following units:

- Acolyte Hybrids
- Hybrid Metamorphs
- Neophyte Hybrids

You can attach this model to an Acolyte Hybrids or Neophyte Hybrids unit, even if a Primus, Magus, or Acolyte Iconward model has already been attached to it. If you do, and that Bodyguard unit is destroyed, the Leader units attached to it become separate units, with their original Starting Strengths.

KEYWORDS: Locus, Infantry, Character, Great Devourer, Support

FACTION: Genestealer Cults

RULES

Fights First

While every model in a unit has this ability, that unit is a Fights First unit.

See the Resolve Fights First Combats step in the Fight phase (12.04).

Support

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead. That unit will then lead that bodyguard unit for the battle and form an attached unit with it.

Unless otherwise stated, each bodyguard unit can only have one leader unit and one support unit attached to it.